Lt. Governor's Coding Challenge Quick Reference Guide

The Lieutenant Governor's Coding Challenge final due date is April 30, 2021

Students in Grades 3-12 are invited to participate. This document will walk you through some resources that have been created if you would like to implement this challenge in your classroom.

BIG GOAL: Students are asked to identify a societal problem or issue to which they propose a viable solution that spreads positive messages, tackles important issues or promotes healthy habits.

Here is a link to the Main Site for the challenge.

Want to know more? Mark your calendar!

Are you shopping for ideas for how to help students come up with their OWN challenge solution?

Check this out... on **Tuesday**, **2/23**, **7-8pm**, two members of your CT CSTA Board (Jackie Corricelli and Shawn Draczynski-Tobin) will be presenting a webinar about how to help students create and design their own solutions while keeping equity in mind!

Register here:

https://us02web.zoom.us/meeting/register/tZ0tfuugrTgsGNFb6yiUG90IZgLLoIrz2t8w

For students:

- <u>This page</u> was created for students to help them know what they need to do to participate.
- These sites are great first sites to learn how to program:
 - Code.org's App Lab: <u>code.org/educate/applab</u> here is a step-by-step tutorial for how to start, edit, and share an app created in app lab: <u>studio.code.org/s/applab-intro/stage/1/puzzle/1</u>; here is a video about a team of students who made an app: <u>youtu.be/tDnoxkOSfQw</u>
 - Microsoft Make Code Arcade: <u>arcade.makecode.com</u>
 - Scratch: <u>scratch.mit.edu</u>
 - PencilCode.net: pencilcode.net

For teachers and caregivers:

- 1) <u>This document</u> created to help show the key details and tools/tips for how to support students
- 2) <u>Samples</u> these were created from last year's challenge to give you a sense of what student work might look like
- 3) <u>Google Slidedeck</u> built to help teachers and/or caregivers to move students from an idea to a program
 - a) <u>Foldable</u> -a reference to the key steps of design process outlined in slide deck
 - b) Google Documents to support students as they design their solution:
 - i) <u>Version 1</u> (shortened)
 - ii) <u>Version 2</u> (more scaffolded)
- 4) <u>Resources</u> Webinars, etc.
- 5) <u>Six Week Planning ideas</u> for each challenge